

## Section 9-8 Mathematical Expectation

At a school carnival, students are awarded points for winning games. At the end of the evening, they may trade in points for prizes. You roll a single die. (game is 50 points to play)

Payoffs are:

Number	Probability	Points won (payoff)	Mathematical Expectation
1	1/6	-50	$\frac{1}{6}(-50) = -8.3$
2	1/6	10	$\frac{1}{6}(10) = 1.67$
3	1/6	-50	$\frac{1}{6}(-50) = -8.3$
4	1/6	10	$\frac{1}{6}(10) = 1.67$
5	1/6	-50	$\frac{1}{6}(-50) = -8.3$
6	1/6	100	$\frac{1}{6}(100) = 16.67$

\* means "on average" for each roll you can expect to get -4.89 pts.

This is why some games are rigged at carnivals and casinos!

$$\begin{array}{r}
 \frac{1}{6}(-50) = -8.3 \\
 \frac{1}{6}(10) = 1.67 \\
 \frac{1}{6}(-50) = -8.3 \\
 \frac{1}{6}(10) = 1.67 \\
 \frac{1}{6}(-50) = -8.3 \\
 \frac{1}{6}(100) = 16.67 \\
 \hline
 -4.89^*
 \end{array}$$

### Mathematical Expectation

is found by multiplying the probability by the payoff and adding them.

$$E = \sum P(A_1)a_1 + P(A_2)a_2 + P(A_3)a_3 + P(A_4)a_4 \dots P(A_n)a_n$$

- For the mutually exclusive events  $A_1, A_2, A_3, \dots, A_n$  in the experiment.
- The values  $a_1, a_2, a_3, \dots, a_n$  correspond to the outcomes of  $A_1, A_2, A_3, \dots, A_n$

It is the *weighted average* for a random experiment each time it is run.

Skee-ball	E
$P(10) = 0.5$	$.5(10) = 5$
$P(20) = 0.25$	$.25(20) = 5$
$P(30) = 0.15$	$.15(30) = 4.5$ +
$P(40) = 0.07$	$.07(40) = 2.8$
$P(50) = 0.03$	$.03(50) = 1.5$
	18.8

\* "on average" for each roll can expect to get 18.8 pts.



